



RULES & REGULATIONS

Pee Wee & Intermediate Leagues

- **Pee Wee:** 8-9 years old – weight limit up to 125 pounds
- **Intermediate:** 10-11 years old – weight limit up to 155 pounds

Age Determining Date: September 1st of the league year. Any player who has reached 12 years old prior to September 1 is not eligible for the Intermediate program.

Proof of Age: Birth certificates, school records, hospital records, or other legally accepted proof must be provided before participation.

Practice Locations

Pee Wee Tackle Football League

- Jack McLean — Jack McLean
- Lafayette & Winthrop — 9th & Terrace
- Levy Park — Levy Park (upper field near Boy Scout house and Lee Park)
- Meridian Park — Gilchrist Elementary
- Tom Brown — Tom Brown Park (across from pickle ball courts)
- Walker Ford — Walker Ford (lower field near pool)

Intermediate Tackle Football League

- Jack McLean — Jack McLean
 - Lafayette & Winthrop — 9th & Terrace
 - Levy Park — Levy Park (lower level parallel to Gibbs Dr and Lee Park)
 - Meridian — Gilchrist Elementary
 - Tom Brown — Tom Brown Park (across from pickle ball courts and Dog park)
 - Walker Ford — Walker Ford (upper field)
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Game Information

- All games will be played at Messer North.
 - Pee Wee games will be played Tuesdays at 6:30 PM.
 - Intermediate games will be played Wednesdays at 6:30 PM.
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League Wide Rules

Field Dimensions

- 80 yards by 40 yards

Game Clock

- 4 quarters, 8 minutes each
- Running clock begins when a team leads by 28 points
- Each team receives 2 timeouts per half
- Halftime is 5 minutes

Scoring

- Touchdown: 6 points
- Field Goal: 3 points
- Try (Run/Pass): 1 point
- Try (Kick): 2 points
- Safety: 2 points

Player Numbering

- Numbering has no impact on formation legality or receiver eligibility

Penalties

- 5-yard penalties enforced as 4 yards
 - 10-yard penalties enforced as 8 yards
 - 15-yard penalties enforced as 12 yards
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Pee Wee Division Rules

- No traditional kickoff
- Ball is placed 25 yards from the line of scrimmage
- Start of half and after touchdowns/field goals: ball placed at the 32-yard line
- After a safety: ball placed at the 16-yard line
- 5 or 6 defensive linemen required
- Defensive linemen must be in a 3- or 4-point stance with a hand on the ground
- No head-to-head alignment over the center
- All other defenders must be at least 1 yard behind the heels of the defensive line
- No defensive player may be moving toward the line of scrimmage at the snap
- Violation results in an 8-yard live ball penalty

Intermediate Division Rules

- Standard NFHS kickoff rules apply
 - After a safety, the kickoff comes from the 20-yard line and may be punted
 - Punts, extra points, and field goals must be declared
 - Once declared, the ball must be kicked
 - Neither team may enter the neutral zone until the ball is kicked
 - 4 to 6 defensive linemen allowed
 - Defensive linemen must be in a 3- or 4-point stance with a hand on the ground
 - No head-to-head alignment over the center
 - All other defenders must be at least 1 yard behind the heels of the defensive line
 - No defensive player may be moving toward the line of scrimmage at the snap
 - Violation results in an 8-yard live ball penalty
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Playing Both Ways

Pee Wee

If a team has 22 or more players in attendance, players may not play both ways during a half. As attendance decreases, additional players may play both ways according to league guidelines. Teams with fewer than 18 players may have unlimited players playing both ways as long as all players receive a minimum of 10 plays.

Intermediate

All players are eligible to play both ways provided all players receive a minimum of 10 plays.

Mandatory Playing Time

All players must receive a minimum of 10 plays per game, including:

- At least 4 plays in the first half
 - At least 4 plays in the second half
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Equipment & Safety

- Game balls will be provided by Tallahassee Parks & Recreation
- No player may participate unless properly equipped
- Rubber cleats are allowed

- Metal or screw-in cleats are prohibited
 - Mouthpieces are required at all practices and games
 - Equipment issued by Tallahassee Parks & Recreation may not be altered or defaced
 - Players are responsible for returning all issued equipment at the end of the season
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Coaches & Game Operations

- Only five coaches are allowed on the sideline during games
 - Coaches should have captains report to officials 10 minutes before game time
 - Visiting teams provide the chain crew
 - No game will be stopped for a suspected rules violation; notify a recreation official
 - Coaches are responsible for player supervision before and after practices and games
 - All injuries require an accident report within 24 hours
 - Practices are limited to four 1.5-hour sessions per week before the season and three 1.5-hour sessions once games begin
 - No Sunday practices
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Conduct

Coaches

A coach removed from a game by an official will be suspended for at least the next scheduled game. A second removal may result in suspension from coaching.

Players

A player removed from a game by an official will be suspended for the next scheduled game. A second removal may result in suspension from the team.

Miscellaneous

- All pee wee and intermediate teams must complete the tri-copy lineup sheet before each game
- Visiting teams sit opposite the announcer stand
- Coaches should assist with crowd control and sportsmanship
- Players may not switch teams during the season
- Late registrants must be assigned through Tallahassee Parks & Recreation